

Using L^AT_EX for report writing

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Additional information for SESG1009/SESA2009

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1 Introduction

This document provides a couple of hints that may be useful if you use L^AT_EX for the first time for writing a report.

We append the source of this file should you want to study it.

The main purpose of this document is to make you aware of L^AT_EX commands that may be useful. It is not possible to explain all of these on a few pages. Instead, you should understand this document as a help providing pointers to “interesting” commands which you can then look up in other documentation (for example the pdf file provided on the module’s online documents web page, www.soton.ac.uk/~sesa2006).

2 Including figures

The exercises in laboratory session 4 provide an example of how to create eps file, and how to include this file into a L^AT_EX document. (If you You can also download `figuredoc.tex` from the web page for lab 4 which provides a working example for inclusion of a figure (you also have to download `tiger.eps` in order to be able to compile `figuredoc.tex`).

2.1 How do I include Matlab graphs into my LaTeX document?

When you have created the figure, use the `print -depsc2 filename.eps` command to create an eps file with name `filename.eps` to contain that figure.

2.2 How do I include Pylab graphs into my LaTeX document?

Either use `pylab.savefig('myfilename.eps')` to save the file, or click on the disk icon on the figure window, and chose “eps” as the filename extension. Then proceed as usual.

2.3 How do I include Visual Python Snap shots into my LaTeX document?

Visual Python is meant to be a real-time 3d visualisation system and is not designed to save high-quality graphs. We can still create visual python eps files but it takes several steps.

With the software tools we have available at the university, this seems the easiest approach to create eps files from Visual Python windows:

1. Bring the Visual Python Window you want to save to a file on the screen. Make the figure window as large as possible (this will increase the resolution of your figure).
2. Capture the figure by
 - clicking on the figure window with the mouse and
 - pressing Alt+”Print Screen” (this copies the figure into the clip board)
3. Now we need to convert the captured bitmap into an eps file

- (a) Start Corel Draw (Start → All Programs → Graphical → Corel Graphics → Corel DRAW)
- (b) click on "New"
- (c) Edit→Paste
- (d) File→Export
- (e) select desired directory for saving the file
- (f) select "Save as type" to be "EPS"
- (g) click "Export"

You should now find an eps file with the name of your choice on disk. Make sure you copy this file to the directory with your LaTeX file so that LaTeX can find the figure file when it compiles your document.

(Coreldraw can also export PNG files if you want to convert your Visual Python figures to this format [for example to place the figures into MicroSoft Word]. However, if you don't need eps files, then the [simpler] MS Paint programm is sufficient for step 3.)

2.4 How to convert other graphic file formats to eps files

Open the file in Corel draw and export to EPS. See 2.3

3 Including listings (source code)

If you want to include source code, you should use the Type-wriTer (TT) font. (In MS Word, this font is called Courier.) The advantage of the TT-font (over the standard font we use to write the main text) is that every character has the same width, including dots and spaces.

Generally, it looks better if the (horizontal) space a letter or symbol occupies varies with its width. For example, 20 *i* letters (iiiiiiiiiiiiiiiiiii) will need less horizontal space than 20 *m* letters (mmmmmmmmmmmmmmmmmmmmmm). However, for printing source code we want to align rows (independent of what letters are being used) to adequately represent indentation. We also do not want to \LaTeX to typeset the source! Therefore, \LaTeX provides a special environment for this. It is called "verbatim".

3.1 The verbatim environment

3.1.1 Standard use

In the verbatim environment, \LaTeX will typeset everything exactly as being written in the \LaTeX source file, including spaces and linebreaks. It uses a fixed-width font for this. Suppose we want to include this listing of a function that (recursively) computes n factorial:

```
function answer = fac(n)

if n == 1
    answer = 1
```

```
else
    answer = n*fac(n - 1)
end
```

To achieve this, you have to include the following in the \LaTeX source file

```
\begin{verbatim}
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end

\end{verbatim}
```

In other words, the sourcecode has to be enclosed by `\begin{verbatim}` in the beginning and `\end{verbatim}` in the end.

3.1.2 Using other font sizes in verbatim environment — option 1

If you want to include a long listing, you may wish to slightly reduce the size of the font. You can do this by switching to a smaller font before the verbatim environment (for example using `\small` or `\footnotesize`) and switching back to the normal font size after the environment (using `\normalsize`). You have to change the font size *outside* the verbatim environment, otherwise the command will simply be printed (but not executed).

Here is an example using the `\footnotesize` command:

```
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end
```

which was created using the following commands in the \LaTeX file

```
\footnotesize
\begin{verbatim}
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end

\end{verbatim}
\normalsize
```

3.1.3 Using other font sizes in verbatim environment — option 2

There is a danger to forget to switch back to the normal size font (and then all subsequent text will be printed in footnote size until the next font size changing command is encountered). This can be avoided by including the `\footnotesize` command and the verbatim environment in curly braces as shown here:

```
{ \footnotesize
\begin{verbatim}
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end

\end{verbatim}
}
```

Here it is important not to forget the closing curly brace after the `\end{verbatim}` command.

3.2 The verb command

If you want to print a single word or character in the same font as the verbatim environment, or if you want to print a \LaTeX command, then you can use the “verb” command. The syntax is as follows:

```
\verb X TEXTTOBEPRINTED X
```

The letter `X` can be substituted by any symbol such as `;`, `!`, `|`, `#` as long as this symbol is not used within the command to be printed. The symbol is used to indicate the beginning and the end of the string. Here are some examples:

The command

```
\verb!\large!
```

will print

```
\large,
```

the command

```
\verb:rhsho.m:
```

will print

```
rhsho.m
```

3.3 The listing environment

There is an extension package to \LaTeX (which is available on the machines of the university) which is written especially to type set source code nicely. It comes with a number of features including keyword highlighting and framing source code. The full documentation is coming with the software (homepage: www.atscire.de/products/listings).

In the preamble of your document (i.e. before `\begin{document}`), you need to include the package:

```
\usepackage{listings}
```

You can then set some default options for the layout of the source code (this can be in the preamble or in the main text). For example

- choose the default layout to use tt-family font (this is type writer style) and to make it printed the same size as footnotes (slightly smaller than normal):

```
\lstset{basicstyle=\ttfamily\footnotesize}
```

- draw a frame around the source.

```
\lstset{frame=tlrb}
```

The letters stand for Top, Left, Right and Bottom. Just using `tb` will give you lines on top and bottom.

We can now format some code with these settings. For example, these lines:

```
\begin{lstlisting}
.... insert source code to be formatted here ...
\end{lstlisting}
```

generate this output:

```
.... insert source code to be formatted here ...
```

We can also include a listing from a source file. This is particularly useful because the listing will be changed (when you run LaTeX again) after the source code has changed.

As an example, we include a part of this file into itself. This LaTeX command

```
\lstinputlisting[firstline=6,lastline=15]{latex.tex}
```

results in this output:

```
\setlength{\oddsidemargin}{0cm}
\setlength{\textheight}{24cm}
\setlength{\textwidth}{16cm}

\usepackage{graphicx}

\usepackage{listings}

\usepackage{sectsty}
```

The `firstline` and `lastline` commands are optional. Other useful options are `numbers=left` which will print numbers on the left-hand side of the source:

```
\lstinputlisting[numbers=left,firstline=6,lastline=15]{latex.tex}
```

results in this output:

```

1 \setlength{\oddsidemargin}{0cm}
2 \setlength{\textheight}{24cm}
3 \setlength{\textwidth}{16cm}
4
5 \usepackage{graphicx}
6
7 \usepackage{listings}
8
9 \usepackage{sectsty}

```

4 Some equations

4.1 Vectors

To typeset vectors, you can use an arrow above the variable, for example \vec{x} (`\vec{x}`). We recommend to follow the convention to use boldface letters in printed materials for vectors: \mathbf{x} (`\mathbf{x}`). We have provided the corresponding L^AT_EX command in parentheses. Remember (lab session 4 and lecture on L^AT_EX) that you need to switch to math mode first before you can use these commands. For in-line equations, use `$` to switch the math mode on and off. For displayed equations (see below), use `$$`. If you want your equations to be numbered, then you have to use the equation environment and begin the equation with `\begin{equation}` and end it with `\end{equation}`.

Should you want to write something like

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

then you can use the following command:

```

$$\mathbf{x} = \left( \begin{array}{c} x_1 \\ x_2 \end{array} \right)$$

```

Although you can use this line (and simply substitute `\mathbf{x}`, `x_1` and `x_2`) without understanding it, we explain the different components briefly:

<code>\$\$</code>	begin displayed equation environment
<code>\mathbf{x} =</code>	prints $\mathbf{x} =$
<code>\left (</code>	prints the left (=opening) parenthesis in the right size for whatever comes next
<code>\begin{array}{c}</code>	begins a vector (and components are horizontally centred)
<code>x_1</code>	first component of vector
<code>\\</code>	signal to finish first component of vector
<code>x_2</code>	second component of vector
<code>\end{array}</code>	ends vector
<code>\right)</code>	prints the right (=closing) parenthesis in the right size for whatever is finished (here: the vector)
<code>\$\$</code>	end displayed equation environment

If you want to use less space, then it is easier to write x like this

$$x = (x_1, x_2)$$

using this command `$$\mathrm{x} = (x_1, x_2)$$`

(Note that strictly speaking $x = (x_1, x_2)$ is not the same as $\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ — because the first is a row vector and the other a column vector. However, as long as we don't deal with matrices, this differences is not important and it is quite common to use both notations to refer to the same vector.)

4.2 Aligning several equations

Should you wish to align several equations (suppose you want to typeset a system of differential equations), the you can use the `eqnarray` enviroment for this. For example, to use the following equations

$$\dot{x} = v \tag{1}$$

$$\dot{v} = -\omega^2 x \tag{2}$$

you can use the following \LaTeX source:

```
\begin{eqnarray}
\dot{x} &=& v \\
\dot{v} &=& -\omega^2 x
\end{eqnarray}
```

Each line is terminated by `\\`. The horizontal alignment of the different lines is chosen such that whatever is enclosed in the `&`-symbols is aligned underneath each other (here the `=` sign).

4.3 Including text and spaces in equations

To include (normal) text in equations, use the `\mathrm{}` command. For example, to print

$$x^2 > x \quad \text{for all } x > 1$$

you can use `$$ x^2 > x \quad \mathrm{for\ :all} \quad x > 1 $$`

The command `\:` inserts a small space (necessary between “for” and “all” because in math mode there is no space between variables) and `\quad` inserts a big space. (In fact, there is a symbol \forall which has the meaning of “for all”, so that the equation can be written as $x^2 > x \forall x > 1$ using `x^2 > x \:\forall\ : x > 1`)

5 Changing margins

5.1 Left margin

The default margin of \LaTeX for the left margin is one inch. On top of this, an extra margin can be set, using the command

```
\setlength{\oddsidemargin}{1cm}
```

in the preamble of the document. This results in a margin of 2.54cm (the default) plus 1cm.

5.2 Top margin

Similarly, the top-margin can be modified

```
\setlength{\topmargin}{0cm}
```

Note, that it is possible to use negative distances to achieve smaller margins, for example:

```
\setlength{\oddsidemargin}{-1.54cm}
```

to create a 1cm margin on the left side.

5.3 Text height and width

Similarly, the width and height of the text can be modified using

```
\setlength{\textheight}{24cm}  
\setlength{\textwidth}{16cm}
```

5.4 Line spacing

You can also increase the line spacing by using a value greater than 1 in this command:

```
\renewcommand{\baselinestretch}{1.1}
```

Remember that all the commands in this section have to be used in the preamble of the document, *i.e.* before the `\begin{document}` command.

6 Spaces, paragraphs, pages

Generally, you should try not to format the document yourself but to leave it to \LaTeX to do this. However, there are situations where you may wish to take explicit control and override \LaTeX 's attempts to provide the best possible layout. The following points may be helpful in such situations.

6.1 Inserting arbitrary space

You can insert horizontal space using the `\hspace` command. To insert 1cm of horizontal space, use `\hspace{1cm}`. Similarly, `\vspace{1cm}` can be used to insert vertical space.

If you want to increase the vertical spacing between two paragraphs for some reason, you can insert “some” extra space (which grows and shrinks automatically depending on the font size) using `\smallskip`, `\medskip` and `\bigskip`.

6.2 Line breaking

Should you wish to force \LaTeX to start a new line, you can use the `\\` command to achieve this.

6.3 Inserting some vertical space

You will notice that paragraphs usually start with indentation (that is, the first line is indented). This looks good if the paragraph has more than 2 lines. Should you wish not to indent the first line of a paragraph, then you can suppress this using the `\noindent` command just before the paragraph starts.

6.4 Page breaking

You can suggest to \LaTeX to start a new page at a particular point using the `\newpage` command. This is usually not necessary but you may wish to use it when you have reached the final version of your document and you are unhappy with the page-breaking chosen by LaTeX. We do recommend not to use this command before you have finalised your document.

7 Special characters

7.1 Control characters

\LaTeX understands some characters as control characters and we have to tell it if we want them to be 'just' printed. Two examples are

- the percentage sign “%”. To print this we have to type “\%”. The backslash is necessary to tell \LaTeX that it should print the percentage sign rather than it indicating the beginning of a comment in the \LaTeX source code.
- the underscore “_”. This is used in \LaTeX math mode for subscripts. if you use it outside the math mode, then \LaTeX will complain (it seems to assume that you forgot to switch on math mode). To get around this, we precede it by a backslash: “_”.

7.2 Other symbols

- The symbol for “degree”: You get a circle using `\circ`. Now we need to make this a superscript using `^`. Here is a complete example to express that the temperature is 3 degree Celsius:

```
The temperature is $3^\circ$C.
```

which produces “The temperature is 3°C.”.

8 Using other fonts

LaTeX has three different font types: these are the 'normal' (serif) roman font (as you can enforce with `\textrm{test}`), the **sans serif** font (to which you can switch with `\textsf{test}`) and the fixed width **typewriter** font (which can be used with `\texttt{test}`).

Each of these fonts can be replaced by one other font. For example, to replace the default roman font with the “times” font, you would use

```
\usepackage{times}
```

in the document preamble (*i.e.* before the `\begin{document}` line). The times font will automatically replace the roman default font (because it is a serif-font).

If you like to replace the sans serif font with, say, Helvetica, you can use this line in the preamble:

```
\usepackage{helvet}
```

8.1 Changing the font of all section headings

Often, one would like to use the helvetica font for the section headings, and not change the normal roman font. This can be done with the help of the SECTION STYLE package:

```
\usepackage{helvet}           %load helvetica font (replaces sf font)
\usepackage{sectsty}         %load section style package
\allsectionsfont{\sffamily}  %use sf font for headings
```

For this document, we have used the commands above in the preamble.

8.2 Changing the 'normal' font

You can change the normal font to “times” just by loading the package as explained in 8.

If you would like to change the normal font to sans serif font, you have to work a bit harder (as this is unusual):

```
\usepackage{helvet}           %load helvetica font (replaces sf font)
\renewcommand{\familydefault}{\sfdefault}
                               %make the sf font the default font
```

LaTeX does not allow you to have more than the sans serif, the serif and the typewriter font in the same document (at least not easily). The reason for this is that usually having too many fonts looks messy.

9 How to create a pdf file from latex

This section contains information on generation of pdf files from LaTeX. You have two options of creating pdf files from latex. If your document includes no figures, then this is straight forward and you can skip the steps described below which relate to figures.

If you have figures in your document, you need to add `\include{graphicx}` to the preamble of your document to be able to use the `\includegraphics` command.

9.1 The standard way (using latex)

The “standard” way of including graphics into LaTeX documents is exactly what you have learned up to now (*i.e.* translate tex into dvi and convert this into ps) but can be extended to create a pdf file (Figure 1 on page 13 summarises this workflow (top)):

1. Create eps files for all pictures and diagrams, for example `graph.eps`

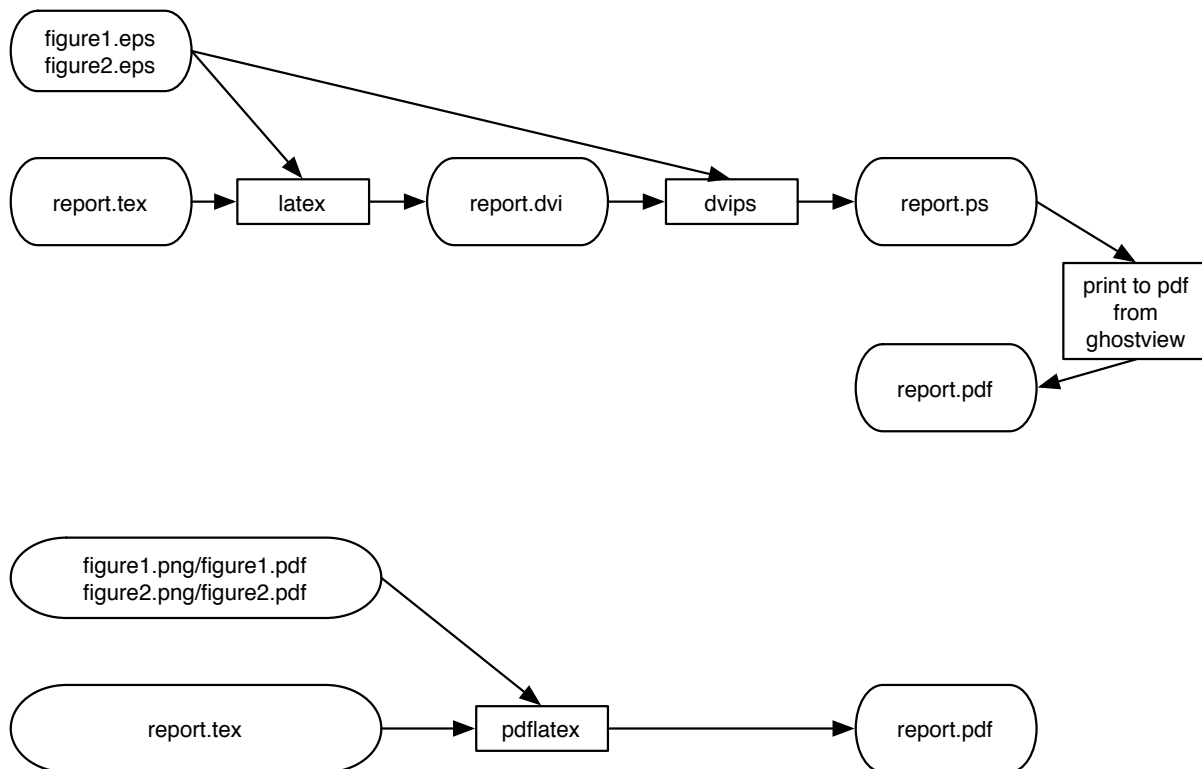


Figure 1: *Top*: The standard way — Work flow using `latex`, `dvips` and `ghostview` (graphics files must be in eps format). *Bottom*: The modern way — work flow using `pdflatex` (graphics files must be in pdf or png format).

2. Include these into the latex document using `\includegraphics{graph}`. Note that you do not have to specify the file name extension “.eps”: LaTeX will append this automatically.
3. Create a DVI file (and print)
4. Convert the DVI file to PostScript (and print)
5. Convert the PostScript file into a pdf file:
 - You can use GSView to create a pdf-file from your postscript file: Open the postscript file in GSView then
 - click on “File→Convert...” and
 - choose “pdfwrite” as the “Device”. A resolution of 300 or 600 dpi is reasonable, then
 - click “OK” and decide where to save the pdf file.

Adobe’s commercial(!) “Distiller” software will also convert PostScript files to pdf files (and may achieve better compression than GSView, i.e. will create smaller pdf files). There are many other tools (in particular on Mac OS X and Linux to convert postscript to pdf files; most of which are free to use).

9.2 The modern way (using `pdflatex`)

The “modern” way allows to create a `pdf` file directly from a LaTeX document (using “PDFLaTeX”). However, if you want to do this, then you must provide `pdf` files or `png` files for your pictures (because `eps` files cannot be read by PDFLaTeX). We provide the same list of instructions as above (Figure 1 summarises this workflow (bottom)):

1. Create `pdf` or `png` files for all pictures and diagrams, for example `graph.pdf` or `graph.png`
2. include these into the latex document using¹ `\includegraphics{graph}`
3. Create a `pdf` file by clicking on “Execute→PDFLaTeX”.

Warning

Sometimes `pdf` viewers (such as Adobe’s Acrobat) do not update the displayed file automatically when the file changes, or (on windows) they may block the file. This is tedious when you are still working on the document as you will have to run PDFLaTeX again and again to see whether you have achieved what you want to achieve.

Suggestion: Combining the “standard” and the “modern” way

If you provide `eps` and `png` (or `eps` and `pdf`) versions of all your graphic files, then you can run the “standard” LaTeX and use the WinDVI viewer to design your document. (WinDVI will automatically update the display when the file on disk changes.) Once you are happy with the document, you can run PDFLaTeX to generate the final `pdf` file.

10 Summary

This document provides links to some commands that can prove useful in writing documents using L^AT_EX. It is unrealistic to attempt to explain them in detail on a few pages; instead we’d like to make you aware of the existence of these commands and encourage you to look them up in the literature.

You are welcome to ask L^AT_EX related questions in the labs, and to consult members of staff should you have difficulties or further questions.

A The latex source code of this document

```
% $Id: latex.tex 180 2007-04-26 12:35:35Z fangohr $  
  
\documentclass[12pt,a4paper]{article}
```

¹Note that we have *not* written `graph.pdf` or `graph.png`. By *not* specifying the extension, we allow LaTeX to choose either `png`, or `pdf` depending on what file type is provided in the directory.

```

\setlength{\topmargin}{-2cm}
\setlength{\oddsidemargin}{0cm}
\setlength{\textheight}{24cm}
\setlength{\textwidth}{16cm}

\usepackage{graphicx}

\usepackage{listings}

\usepackage{sectsty}

%Use Helvetica as the sans serif font
\usepackage{helvet}

%Use sffamily for all titles
\allsectionsfont{\sffamily}

\begin{document}

\title{\sffamily \huge \textbf{ Using \LaTeX\ for report writing}}

\date{Additional information for SESG1009/SESA2009}

\author{Hans Fangohr}

\maketitle

\tableofcontents

\newpage

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We append the source of this file should you want to study it.

The main purpose of this document is to make you aware of \LaTeX{}
commands that may be useful. It is not possible to explain all of
these on a few pages. Instead, you should understand this document as
a help providing pointers to ‘‘interesting’’ commands which you can
then look up in other documentation (for example the pdf file provided
on the module’s online documents web page,
www.soton.ac.uk/$^\sim$sesa2006).

\section{Including figures}

The exercises in laboratory session 4 provide an example of how to
create eps file, and how to include this file into a \LaTeX{}
document. (If you You can also download \texttt{figuredoc.tex} from
the web page for lab 4 which provides a working example for inclusion
of a figure (you also have to download \texttt{tiger.eps} in order to
be able to compile \texttt{figuredoc.tex}).

```

```
\subsection{How do I include Matlab graphs into my LaTeX document?}
```

When you have created the figure, use the `\texttt{print -depsc2 filename.eps}` command to create an eps file with name `\texttt{filename.eps}` to contain that figure.

```
\subsection{How do I include Pylab graphs into my LaTeX document?}
```

Either use `\texttt{pylab.savefig('myfilename.eps')}` to save the file, or click on the disk icon on the figure window, and chose "eps" as the filename extension. Then proceed as usual.

```
\subsection{How do I include Visual Python Snap shots into my LaTeX document?}
```

```
\label{sec:vpythontoeps}
```

Visual Python is meant to be a real-time 3d visualisation system and is not designed to save high-quality graphs. We can still create visual python eps files but it takes several steps.

With the software tools we have available at the university, this seems the easiest approach to create eps files from Visual Python windows:

```
\begin{enumerate}
```

```
\item Bring the Visual Python Window you want to save to a file on the screen. Make the figure window as large as possible (this will increase the resolution of your figure).
```

```
\item Capture the figure by
```

```
\begin{itemize}
```

```
\item clicking on the figure window with the mouse and
```

```
\item pressing Alt+"Print Screen" (this copies the figure into the clip board)
```

```
\end{itemize}
```

```
\item Now we need to convert the captured bitmap into an eps file
```

```
\begin{enumerate}
```

```
\item Start Corel Draw (Start  $\rightarrow$  All Programs  $\rightarrow$  Graphical  $\rightarrow$  Corel Graphics  $\rightarrow$  Corel DRAW)
```

```
\item click on "New"
```

```
\item Edit $\rightarrow$ Paste
```

```
\item File $\rightarrow$ Export
```

```
\item select desired directory for saving the file
```

```
\item select "Save as type" to be "EPS"
```

```
\item click "Export"
```

```
\end{enumerate}
```

```
\end{enumerate}
```

You should now find an eps file with the name of your choice on

disk. Make sure you copy this file to the directory with your LaTeX file so that LaTeX can find the figure file when it compiles your document.

(Coreldraw can also export PNG files if you want to convert your Visual Python figures to this format [for example to place the figures into MicroSoft Word]. However, if you don't need eps files, then the [simpler] MS Paint programm is sufficient for step 3.)

```
\subsection{How to convert other graphic file formats to eps files}
\label{sec:conversiontoeps}
```

Open the file in Corel draw and export to EPS. See \ref{sec:vpythontoeps}

```
\section{Including listings (source code)}
```

If you want to include source code, you should use the Type-wriTer (TT) font. (In MS Word, this font is called Courier.) The advantage of the TT-font (over the standard font we use to write the main text) is that every character has the same width, including dots and spaces.

Generally, it looks better if the (horizontal) space a letter or symbol occupys varies with its width. For example, 20 \emph{i} letters (iiiiiiiiiiiiiiiiiiii) will need less horizontal space than 20 \emph{m} letters (mmmmmmmmmmmmmmmmmm). However, for printing source code we want to align rows (independent of what letters are being used) to adequately represent indentation. We also do not want to \LaTeX{} to typeset the source! Therefore, \LaTeX{} provides a special environment for this. It is called ‘‘verbatim’’.

```
\subsection{The verbatim environment}
```

```
\subsubsection{Standard use}
```

In the verbatim environment, \LaTeX{} will typeset everything exactly as being written in the \LaTeX{} source file, including spaces and linebreaks. It uses a fixed-width font for this. Suppose we want to include this listing of a function that (recursively) computes n factorial:

```
\begin{verbatim}
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end
\end{verbatim}
```

To achieve this, you have to include the following in the \LaTeX{} source file

```
\begin{verbatim}
\begin{verbatim}
```

```
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end\end{verbatim}\verb:\end{verbatim}:\
%have to cheat here to get \end{verbatim} printed
```

In other words, the sourcecode has to be enclosed by `\verb:\begin{verbatim}:` in the beginning and `\verb:\end{verbatim}:` in the end.

```
\subsection{Using other font sizes in verbatim environment ---
option 1}
```

If you want to include a long listing, you may wish to slightly reduce the size of the font. You can do this by switching to a smaller font before the verbatim environment (for example using `\verb:\small:` or `\verb:\footnotesize:`) and switching back to the normal font size after the environment (using `\verb:\normalsize:`). You have to change the font size `\emph{outside}` the verbatim environment, otherwise the command will simply be printed (but not executed).

Here is an example using the `\verb:\footnotesize:` command:

```
\footnotesize
\begin{verbatim}
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end
\end{verbatim}
\normalsize
```

which was created using the following commands in the `\LaTeX{}` file

```
\begin{verbatim}
\footnotesize
\begin{verbatim}
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end\end{verbatim}\verb:\end{verbatim}:\
%have to cheat here to get \end{verbatim} printed
\verb:\normalsize:
```

```
\subsection{Using other font sizes in verbatim environment ---
option 2}
```

There is a danger to forget to switch back to the normal size font (and then all subsequent text will be printed in footnote size until the next font size changing command is encountered). This can be avoided by including the `\verb:\footnotesize:` command and the `verbatim` environment in curly braces as shown here:

```
\begin{verbatim}
{ \footnotesize
\begin{verbatim}
function answer = fac(n)

if n == 1
    answer = 1
else
    answer = n*fac(n - 1)
end\end{verbatim}\verb:\end{verbatim}:\%
%have to cheat here to get \end{verbatim} printed
\verb:}:
```

Here it is important not to forget the closing curly brace after the `\verb:\end{verbatim}:` command.

```
\subsection{The verb command}
```

If you want to print a single word or character in the same font as the `verbatim` environment, or if you want to print a `\LaTeX{}` command, then you can use the `'verb'` command. The syntax is as follows:

```
\verb:\verb X TEXTTOBEPRIETED X:
```

The letter `\verb%X%` can be substituted by any symbol such as `:`, `\verb!::`, `\verb|:`, `\verb#:` as long as this symbol is not used within the command to be printed. The symbol is used to indicate the beginning and the end of the string. Here are some examples:

```
\noindent The command\\ \verb: \verb!\large!:\\ will print
\\ \verb! \large!,\\ the command\\ \verb| \verb:rhshe.m:|\\
will print\\ \verb: rhshe.m:
```

```
\subsection{The listing environment}
\label{sec:listing}
```

There is an extension package to LaTeX (which is available on the machines of the university) which is written especially to type set source code nicely. It comes with a number of features including keyword highlighting and framing source code. The full documentation is coming with the software (homepage: `\texttt{www.atscire.de/products/listings}`).

In the preamble of your document (i.e. before `\verb:\begin{document}:`), you need to include the package:

```
\begin{verbatim}
\usepackage{listings}
\end{verbatim}
```

```
\lstset{frame=tlrb}
\lstset{basicstyle=\ttfamily\footnotesize}
```

You can then set some default options for the layout of the source code (this can be in the preamble or in the main text). For example

```
\begin{itemize}
\item choose the default layout to use tt-family font (this is type
writer style) and to make it printed the same size as footnotes
(slightly smaller than normal):
```

```
\begin{verbatim}
\lstset{basicstyle=\ttfamily\footnotesize}
\end{verbatim}
```

```
\item draw a frame around the source.
```

```
\begin{verbatim}
\lstset{frame=tlrb}
\end{verbatim}
```

The letters

stand for Top, Left, Right and Bottom. Just using `\texttt{tb}` will give you lines on top and bottom.

```
\end{itemize}
```

We can now format some code with these settings. For example, these lines:

```
\begin{verbatim}
\begin{lstlisting}
... insert source code to be formatted here ...
\end{lstlisting}
\end{verbatim}
```

generate this output:

```
\begin{lstlisting}
... insert source code to be formatted here ...
\end{lstlisting}
```

We can also include a listing from a source file. This is particularly useful because the listing will be changed (when you run LaTeX again) after the source code has changed.

As an example, we include a part of this file into itself. This latex command

```
\begin{verbatim}
\lstinputlisting[firstline=6,lastline=15]{latex.tex}
\end{verbatim}
```

results in this output:

```
\lstinputlisting[firstline=6,lastline=15]{latex.tex}
```

The `\texttt{firstline}` and `\texttt{lastline}` commands are optional. Other useful options are `\texttt{numbers=left}` which will print numbers on the left-hand side of the source:

```
\begin{verbatim}
```

```

\lstinputlisting[numbers=left,firstline=6,lastline=15]{latex.tex}
\end{verbatim}
results in this output:
\lstinputlisting[numbers=left,firstline=6,lastline=15]{latex.tex}

\section{Some equations}

\subsection{Vectors}

To typeset vectors, you can use an arrow above the variable, for
example  $\vec{x}$  (\verb:\vec{x}:). We recommend to follow the
convention to use boldface letters in printed materials for vectors:
 $\mathbf{x}$  (\verb:\mathbf{x}:). We have provided the corresponding
\LaTeX command in parentheses. Remember (lab session 4 and lecture
on \LaTeX) that you need to switch to math mode first before you can
use these commands. For in-line equations, use \verb:$: %$
to switch the math mode on and off. For displayed equations (see
below), use \verb:$$:. If you want your equations to be numbered, then
you have to use the equation environment and begin the equation with
\verb:\begin{equation}: and end it with \verb:\end{equation}:.

Should you want to write something like

$$\mathbf{x} = \left( \begin{array}{c} x_1 \\ x_2 \end{array} \right)$$

then you can use the following command:

{\small
\begin{verbatim}
$$\mathbf{x} = \left( \begin{array}{c} x_1 \\ x_2 \end{array} \right)$$
\end{verbatim}
}\bigskip

Although you can use this line (and simply substitute
\verb:\mathbf{x}:, \verb:x_1: and \verb:x_2:) without understanding
it, we explain the different components briefly:

\begin{tabular}{l|p{10cm}}\hline
\verb:$$: & begin displayed equation environment\\
\verb:\mathbf{x} =: & prints  $\mathbf{x} =$ \\
\verb:\left (: & prints the left (=opening) parenthesis in the
right size for whatever comes next\\
\verb:\begin{array}{c}: & begins a vector (and components are
horizontally centred)\\
\verb:x_1: & first component of vector\\
\verb:\\: & signal to finish first component of vector\\
\verb:x_2: & second component of vector\\
\verb:\end{array}: & ends vector\\
\verb:\right ): & prints the right (=closing) parenthesis in
the right size for whatever is finished (here: the vector)\\
\verb:$$: & end displayed equation environment\\\hline
\end{tabular}\bigskip

If you want to use less space, then it is easier to write  $\mathrm{x}$ 
like this  $\mathrm{x} = (x_1, x_2)$  using this command
\verb: $$\mathrm{x} = (x_1, x_2)$$:

```

`{\footnotesize(Note that strictly speaking $\mathrm{x} = (x_1, x_2)$ is not the same as $\mathbf{x} = \left(\begin{array}{c} x_1 \\ x_2 \end{array} \right)$ --- because the first is a row vector and the other a column vector. However, as long as we don't deal with matrices, this differences is not important and it is quite common to use both notations to refer to the same vector.)}`

`\subsection{Aligning several equations}`

Should you wish to align several equations (suppose you want to typeset a system of differential equations), the you can use the `\verb:eqnarray:` enviroment for this. For example, to use the following equations

```
\begin{eqnarray}
\dot{x} &=& v \\
\dot{v} &=& -\omega^2 x
\end{eqnarray}
```

you can use the following `\LaTeX{}` source:

```
\begin{verbatim}
\begin{eqnarray}
\dot{x} &=& v \\
\dot{v} &=& -\omega^2 x
\end{eqnarray}
\end{verbatim}
```

Each line is terminated by `\verb:\\:`. The horizontal alignment of the different lines is chosen such that whatever is enclosed in the `\verb:&:-`symbols is aligned underneath each other (here the `\verb:=:` sign).

`\subsection{Including text and spaces in equations}`

To include (normal) text in equations, use the `\verb:\mathrm{}`: command. For example, to print

```
$$ x^2 > x \quad \mathrm{for\all} \quad x > 1 $$
```

you can use `\verb!$$ x^2 > x \quad \mathrm{for\all} \quad x > 1 $$!`

The command `\verb!\:!` inserts a small space (necessary between ‘for’ and ‘all’ because in math mode there is no space between variables) and `\verb:\quad:` inserts a big space. `{\footnotesize` (In fact, there is a symbol `\forall` which has the meaning of ‘for all’, so that the equation can be written as `$ x^2 > x \forall x > 1 $` using `\verb!x^2 > x \forall x > 1!`)

`\section{Changing margins}`

`\subsection{Left margin}`

The default margin of `\LaTeX{}` for the left margin is one inch. On top of this, an extra margin can be set, using the command

```
\begin{verbatim}
\setlength{\oddsidemargin}{1cm}
```

```
\end{verbatim}
```

in the preamble of the document. This results in a margin of 2.54cm (the default) plus 1cm.

```
\subsection{Top margin}
Similarly, the top-margin can be modified
\begin{verbatim}
\setlength{\topmargin}{0cm}
\end{verbatim}
```

Note, that it is possible to use negative distances to achieve smaller margins, for example:

```
\begin{verbatim}
\setlength{\oddsidemargin}{-1.54cm}
\end{verbatim} to create a 1cm margin on the left side.
```

```
\subsection{Text height and width}
```

Similarly, the width and height of the text can be modified using

```
\begin{verbatim}
\setlength{\textheight}{24cm}
\setlength{\textwidth}{16cm}
\end{verbatim}
```

```
\subsection{Line spacing}
```

You can also increase the line spacing by using a value greater than 1 in this command:

```
\begin{verbatim}
\renewcommand{\baselinestretch}{1.1}
\end{verbatim}
```

Remember that all the commands in this section have to be used in the preamble of the document, `\emph{i.e.}` before the `\verb:\begin{document}: command`.

```
\section{Spaces, paragraphs, pages}
```

Generally, you should try not to format the document yourself but to leave it to `\LaTeX{}` to do this. However, there are situations where you may wish to take explicit control and override `\LaTeX`'s attempts to provide the best possible layout. The following points may be helpful in such situations.

```
\subsection{Inserting arbitrary space}
```

You can insert horizontal space using the `\verb:\hspace:` command. To insert 1cm of horizontal space, use `\verb:\hspace{1cm}:`. Similarly, `\verb:\vspace{1cm}:` can be used to insert vertical space.

If you want to increase the vertical spacing between two paragraphs for some reason, you can insert ‘‘some’’ extra space (which grows and shrinks automatically depending on the font size) using `\verb:\smallskip:`, `\verb:\medskip:` and `\verb:\bigskip:`.

```
\subsection{Line breaking}
Should you wish to force \LaTeX{} to start a new line, you can use the
\verb:\\: command to achieve this.
```

```
\subsection{Inserting some vertical space}
```

You will notice that paragraphs usually start with indentation (that is, the first line is indented). This looks good if the paragraph has more than 2 lines. Should you wish not to indent the first line of a paragraph, then you can suppress this using the `\verb:\noindent:` command just before the paragraph starts.

```
\subsection{Page breaking}
```

You can suggest to `\LaTeX{}` to start a new page at a particular point using the `\verb:\newpage:` command. This is usually not necessary but you may wish to use it when you have reached the final version of your document and you are unhappy with the page-breaking chosen by `\LaTeX{}`. We do recommend not to use this command before you have finalised your document.

```
\section{Special characters}
\label{sec:special}
```

```
\subsection{Control characters}
```

`\LaTeX{}` understands some characters as control characters and we have to tell it if we want them to be 'just' printed. Two examples are

```
\begin{itemize}
\item the percentage sign ‘\%’. To print this we have to type
‘\verb:\%:’. The backslash is necessary to tell \LaTeX{} that it
should print the percentage sign rather than it indicating the
beginning of a comment in the \LaTeX{} source code.
\item the underscore ‘\_’. This is used in \LaTeX{} math mode for
subscripts. if you use it outside the math mode, then \LaTeX{} will
complain (it seems to assume that you forgot to switch on math
mode). To get around this, we precede it by a backslash:
‘\verb:\_:’.
```

```
\end{itemize}
```

```
\subsection{Other symbols}
```

```
\begin{itemize}
```

```
\item The symbol for "degree": You get a circle using
\verb:$\circ$. Now we need to make this a superscript using
\verb:^:. Here is a complete example to express that the temperature
is 3 degree Celsius:
```

```
\begin{verbatim}
```

```
The temperature is $3^\circ$C.
```

```
\end{verbatim}
```

```
which produces ‘The temperature is $3^\circ$C.’.
```



```
\end{itemize}
```

```
\section{Using other fonts}\label{sec:useotherfonts}  
\label{sec:using-other-fonts}
```

LateX has three different font types: these are the 'normal' (serif) `\textrm{roman}` font (as you can enforce with `\verb:\textrm{test}:`), the `\textsf{sans serif}` font (to which you can switch with `\verb:\textsf{test}:`) and the fixed width `\texttt{typewriter}` font (which can be used with `\verb:\texttt{test}:`).

Each of these fonts can be replaced by one other font. For example, to replace the default roman font with the "times" font, you would use

```
\begin{verbatim}  
\usepackage{times}  
\end{verbatim}
```

in the document preamble (`\emph{i.e.}` before the `\verb:\begin{document}:` line). The times font will automatically replace the roman default font (because it is a serif-font).

If you like to replace the sans serif font with, say, Helvetica, you can use this line in the preamble:

```
\begin{verbatim}  
\usepackage{helvet}  
\end{verbatim}
```

```
\subsection{Changing the font of all section headings}  
\label{sec:changing-font-all}
```

Often, one would like to use the helvetica font for the section headings, and not change the normal roman font. This can be done with the help of the SECTION STYLE package:

```
\begin{verbatim}  
\usepackage{helvet}           %load helvetica font (replaces sf font)  
\usepackage{sectsty}         %load section style package  
\allsectionsfont{\sffamily}  %use sf font for headings  
\end{verbatim}
```

For this document, we have used the commands above in the preamble.

```
\subsection{Changing the 'normal' font}  
\label{sec:changing-normal-font}
```

You can change the normal font to "times" just by loading the package as explained in `\ref{sec:useotherfonts}`.

If you would like to change the normal font to sans serif font, you have to work a bit harder (as this is unusual):

```
\begin{verbatim}  
\usepackage{helvet}           %load helvetica font (replaces sf font)  
\renewcommand{\familydefault}{\sfdefault}  
                               %make the sf font the default font  
\end{verbatim}
```

LaTeX does not allow you to have more than the sans serif, the serif and the typewriter font in the same document (at least not easily). The reason for this is that usually having too many fonts looks messy.

```
\section{How to create a pdf file from latex}
\label{sec:how-create-pdf}
\label{pdffromlatex}
```

This section contains information on generation of `\texttt{pdf}` files from LaTeX. You have two options of creating pdf files from latex. If your document includes no figures, then this is straight forward and you can skip the steps described below which relate to figures.

If you have figures in your document, you need to add `\verb|\include{graphicx}|` to the preamble of your document to be able to use the `\verb|\includegraphics|` command.

```
\subsection{The standard way (using \texttt{latex})}
```

The “standard” way of including graphics into LaTeX documents is exactly what you have learned up to now (i.e. translate tex into dvi and convert this into ps) but can be extended to create a `\texttt{pdf}` file (Figure `\ref{workflow}` on page `\pageref{workflow}` summarises this workflow (top)):

```
\begin{enumerate}
\item Create \texttt{eps} files for all pictures and diagrams, for
  example \texttt{graph.eps}
\item Include these into the latex document using
  \verb|\includegraphics{graph}|. Note that you do not have to specify
  the file name extension “\texttt{.eps}”: LaTeX will append this
  automatically.
\item Create a DVI file (and print)
\item Convert the DVI file to PostScript (and print)
\item Convert the PostScript file into a \texttt{pdf} file:
  \begin{itemize}
\item You can use GSView to create a \texttt{pdf}-file from your
    postscript file: Open the postscript file in GSView then
\item click on “File $\rightarrow$ Convert...” and
\item choose “pdfwrite” as the “Device”. A resolution of 300 or
    600 dpi is reasonable, then
\item click “OK” and decide where to save the \texttt{pdf} file.
  \end{itemize}
{\footnotesize Adobe’s commercial(!) “Distiller” software will
  also convert PostScript files to \texttt{pdf} files (and may
  achieve better compression than GSView, i.e. will create smaller
  \texttt{pdf} files). There are many other tools (in particular on
  Mac OS X and Linux to convert postscript to pdf files; most of
  which are free to use).}
\end{enumerate}

\begin{figure}[t]
\centering
```

```

\includegraphics[width=1\textwidth]{flowdiagram}
\caption{\emph{Top}: The standard way --- Work flow using
\texttt{latex}, dvips and ghostview (graphics files must be in eps
format). \emph{Bottom}: The modern way --- work flow using
\texttt{pdflatex} (graphics files must be in pdf or png format).}
\label{workflow}
\end{figure}

```

```

\subsection{The modern way (using \texttt{pdflatex})}

```

The ‘‘modern’’ way allows to create a \texttt{pdf} file directly from a LaTeX document (using ‘‘PDFLaTeX’’). However, if you want to do this, then you must provide \texttt{pdf} files or \texttt{png} files for your pictures (because \texttt{eps} files cannot be read by PDFLaTeX). We provide the same list of instructions as above (Figure \ref{workflow} summarises this workflow (bottom)):

```

\begin{enumerate}
\item Create \texttt{pdf} or \texttt{png} files for all pictures and
diagrams, for example \texttt{graph.pdf} or \texttt{graph.png}
\item include these into the latex document using\footnote{Note that
we have \emph{not} written \texttt{graph.pdf} or
\texttt{graph.png}. By \emph{not} specifying the extension, we
allow LaTeX to choose either \texttt{png}, or \texttt{pdf}
depending on what file type is provided in the directory.}
\verb|\includegraphics{graph}|
\item Create a \texttt{pdf} file by clicking on
‘‘Execute$\rightarrow$PDFLaTeX’’.
\end{enumerate}
\bigskip

```

```

\subsubsection*{Warning}

```

Sometimes \texttt{pdf} viewers (such as Adobe’s Acrobat) do not update the displayed file automatically when the file changes, or (on windows) they may block the file. This is tedious when you are still working on the document as you will have to run PDFLaTeX again and again to see whether you have achieved what you want to achieve.

```

\subsubsection*{Suggestion: Combining the ‘‘standard’’ and the
‘‘modern’’ way}

```

If you provide \texttt{eps} \emph{and} \texttt{png} (or \texttt{eps} \emph{and} \texttt{pdf}) versions of all your graphic files, then you can run the ‘‘standard’’ LaTeX and use the WinDVI viewer to design your document. (WinDVI will automatically update the display when the file on disk changes.) Once you are happy with the document, you can run PDFLaTeX to generate the final \texttt{pdf} file.

```

\section{Summary}

```

This document provides links to some commands that can prove useful in writing documents using LaTeX. It is unrealistic to attempt to

explain them in detail on a few pages; instead we'd like to make you aware of the existence of these commands and encourage you to look them up in the literature.

You are welcome to ask `\LaTeX{}` related questions in the labs, and to consult members of staff should you have difficulties or further questions.

```
\appendix
```

```
\section{The latex source code of this document}
```

```
\lstinputlisting{latex.tex}
```

```
\vfill\hrule \tiny $ $Id: latex.tex 180 2007-04-26 12:35:35Z fangohr $ $
```

```
\end{document}
```